

2015 Summer National Rules

1. Common sense will prevail in the interpretation of all rules!
2. Minimum weight with driver is 1475 lbs. Cars underweight will be DQ'd for said event
3. 360 CID max. Injector 2" max. No down nozzles. ASCS legal heads with 2 3/16" injectors are OK. Oversized injectors may be sleeved down to correct size.
4. Methanol fuel only. No performance enhancing additives allowed. We will check.
5. Hoosier Tires on all 4 corners. RR must be a 105/16.0-15 H20,H25 or Medium.
6. 25 sq ft top wing. 6 sq ft nose wing. No wicker bills on curved top wings. Flat top wings and all nose wings may use a 1" wicker bill.
7. No cockpit adjustable shocks. All others allowed.
8. Traditional and standard style sprint cars only. No weird or stupid looking body styles designed to cheat or get an advantage.
9. 95 DB @ 100'. We recommend unaltered large Spin Tech, large oval Flowmaster mufflers or Schoenfeld (#14272735). . If you are loud, you get one lap at the end and start behind the inversion.
10. Brake rotor material optional. Steel, Aluminum or Titanium OK.
11. All safety rules will be enforced. Gloves, belts, shoes, helmet, roll bar padding etc.
12. Points are awarded to the car owner. Any driver changes will start at the rear of event.
13. No car switching.
14. Protests must be in writing with \$200.00 cash within 20 minutes after conclusion of the event.
15. No driver radios or verbal communications allowed. Racecievers allowed.
16. Refusal to adhere to the rules of Skagit Speedway will result in a DQ for the night.
17. Management reserves the right to add or delete rules as deemed necessary to provide a fair and competitive race for all participants.
Management has the final say on everything!

Friday Format

1. Draw for qualifying spot. If you miss your spot by more than two positions, you will get one lap in the end. The best you can start is behind the heat race inversion.
2. Five Heat races will invert four. The top three finishers go to the A main. 8 laps.
3. A main will be a full invert with passing points.
4. B, C, D & E mains will be straight up by qualifying time.
5. Five transfer from the B main, Four transfer from the C, D and E mains. Transfer cars start at the rear.

Saturday Format

Your total points from Friday will determine your starting spot on Saturday.

1. The top 6 in points from the A, B, & C Mains will race a 6 lap Scramble race. Scrambles will be lined straight up by points. The finishing order of the Scramble will be the starting order of the mains.
2. Positions 7-16 in points will start straight up in the A main behind the scramble cars.
3. Positions 23-30 in points will start straight up in the B main behind the scramble cars. Six cars transfer to the A main.
4. Positions 37-48 in points will start straight up in the C main behind the scramble cars. Four cars transfer to the B main.
5. The promoter may alter the program as deemed necessary.

2015 Summer Nationals Point System

Friday Night

1. Qualifying : 200, 199, 198, 197, 196...
2. Heats : 50, 48, 46, 44, 42, 40...
3. A Main : 300, 297, 294, 291, 288...
4. B Main Non Transfer : 240, 237, 234, 231, 228...
5. C Main Non Transfer : 191, 188, 185, 182, 179...
6. Heats Award 1 Point Per Position Gained
7. A Main Awards 2 Points Per Position Gained