Point Structure

From the Skagit Speedway Rule Book 2007 Edition (373 KB)

Equal points will be awarded to the driver and the car owner for each event.

On Mid-season and Championship night the top 10 in car owner points will be locked into the 'A' main. The top eight finishers from the 'B' main will transfer into the 'A' main.

Switching car number and driver not permitted.

Qualifying	Heat Race Points	Main Event Points	
1 = 10	1 = 10	1 = 100pts.	10 = 76
2 = 9	2 = 9	2 = 95	11 = 74
3 = 8	3 = 8	3 = 90	12 = 72
4 = 7	4 = 7	4 = 88	13 = 70
5 = 6	5 = 6	5 = 86	14 = 68
6 thru remaining	6 = 5	6 = 84	15 = 66
Field will receive	7 = 4	7 = 82	16 = 64
5 points	8 = 3	8 = 80	17 = 62
	9 = 2	9 = 78	18 = 60
	10 = 1		

Once (1) passing point will be awarded per each position gained in the heat and 'A' main events from the original posted line up.

All cars no starting the 'A' main will receive **55** show up points. All cars not starting the 'B' main will receive **50** show up points.

Point Fund: Car owner(s) under the same number must compete in a minimum 80% of the points races to be eligible for the point fund.