



2025 FORMAT

Night 1

- 3-lap qualifying by group (200pts, 198, 196 minus 2pts per position)
- Ties in qualifying are broken by the drivers recorded second best lap time.
- All cars will compete in heat races (10 cars max). Heat races will line up with the top 6 cars inverted from qualifying. (100pts, 97, 94 minus 3pts per position). (10 Laps)
- After qualifying and heat races are completed the top 20 in night one points will lock into the night one, 20 lap 24 car A-main event. The night one A-main event will have a 12-car inversion. (200pts, 198, 196 minus 2pts per position).
- If a points tie breaker is needed, we will use the drivers qualifying ranking to break the tie.
- 21st thru 36th will line straight up by night one points in the 12 lap B-main with the top four finishers transferring to the rear of the prelim, night one A main. (1st non-transfer 140pts, 138, 136 minus 2pts per position).
- A PERFECT SCORE (QUICK TIME, HEAT WIN, FEATURE WIN) IS 500 PTS.

2025 Hornet Nationals Finale

Once a complete order of accumulated preliminary points has been established:

- The top (4) in accumulated preliminary night points lock directly into the A-main and 4 car 4 lap Dash to set the top 4 starting spots of the A-Main.
- Positions 5 thru 44 in night 1 points will be lined straight up in (2) 6 lap qualifiers. The top 8 finishers from each of these qualifiers will transfer to the A-Main Event. Finishers 9th thru 17th will transfer to the B-main. Finishers 19th and back will go to the C-Main.
- 2 cars will transfer from the 10 lap C-main to the B-main, 4 cars will transfer from the 12 lap B-main to the A-main.
- 24 total cars will start in the 2025 20 lap Hornet Nationals A-Main.
 1. All cars competing must meet 2025 Skagit Speedway Hornet car construction rules.
 2. Skagit Speedway General Rules apply.
 3. Any competitor who has not attempted to qualify for a minimum of 3 races at Skagit Speedway in 2025 must start from the rear of each race they qualify.
 4. There will be no provisional starting spots or alternates for any race.

SUBJECT TO CHANGE