



FORMAT

FRIDAY

2 Heat Race Format.

- Each driver will run 2 heats to accumulate points.
- The drivers first Heats will line straight up off Pill Draw at check-in.
- The drivers second Heat will line up completely inverted from the drivers first Heat Race line up.
 - Each Heat Race will run for 8 laps and have a maximum of 10 cars.
 - Heat Race Points will be based on the points table below. Tie Breaker in points will be finish position in first Heat, followed by finish position in second Heat. If a 3rd tie breaker is needed it will go to Friday's pill draw, lowest pill wins the tie breaker.

ASCS Passing Point Chart (Rev. 2009)

	Start	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th	11th	12th
Finish													
1st		100	105	110	115	120	125	130	135	140	145	150	155
2nd		91.5	93	98	103	108	113	118	123	128	133	138	143
3rd		83	84.5	86	91	96	101	106	111	116	121	126	131
4th		74.5	76	77.5	79	84	89	94	99	104	109	114	119
5th		66	67.5	69	70.5	72	77	82	87	92	97	102	107
6th		57.5	59	60.5	62	63.5	65	70	75	80	85	90	95
7th		49	50.5	52	53.5	55	56.5	58	63	68	73	78	83
8th		40.5	42	43.5	45	46.5	48	49.5	51	56	61	66	71
9th		32	33.5	35	36.5	38	39.5	41	42.5	44	49	54	59
10th		23.5	25	26.5	28	29.5	31	32.5	34	35.5	37	42	47
11th		15	16.5	18	19.5	21	22.5	24	25.5	27	28.5	30	35
12th		6.5	8	9.5	11	12.5	14	15.5	17	18.5	20	21.5	23

Formula is: +5 points for each position gained; -1.5 points for each position lost plus the points for that position

An optional **14** car 20 lap Feature will be run. The top 14 in heat race points will lock into this optional race. The lineup will be a **random draw** once we fill all 14 spots. If anyone elects not to run this optional event, the next highest in points will be brought in until a field of **14** is set.

SATURDAY

- Top 18 in accumulated Heat Race points lock into the Survive 55 Feature Race! The top 8 in accumulated Heat Race Points will redraw for their starting positions in the Feature. Positions 9-18 will line straight up from accumulated Heat race points.
- Positions 19-32 will lock into the 15 lap B Lined Straight Up. Top 6 transfer.
- Positions 33-46 will lock into the 12 lap C Lined Straight Up. Top 4 transfer.
- Positions 47-60 Lock into the 10 lap D Lined Straight Up. Top 4 transfer.
- A Main will be 24 cars for 55 laps. There will be a stop and Open Red between laps 25-30. During this 10-minute Open Red anything can be done.

Subject to change without notice

All Skagit Speedway safety rules supersede IMCA safety rules. www.SkagitSpeedway.com

This includes seat belts; they must be within two years of manufacture date.

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